

HOUZÉ RONAN

LEVEL DESIGNER

7B le dernier sou

22580 Plouha, FRANCE

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EDUCATION

- 2018 - 2020 **MASTER'S DEGREE IN GAME & LEVEL DESIGN**
Enjmin / Angoulême
Combination of academic courses and technical workshops
Design techniques introduced through speakers from various studio
Strong focus on team projects
- 2009 - 2010 **BACHELOR'S DEGREE IN LIGHTING DESIGN**
Jean Moulin Lyon III University / Lyon
Lighting design, luminance and color theory
Architecture, urbanism, sense of composition and photography
- 2007 - 2009 **GRADUATE IN THEATER LIGHTING DESIGN**
Gabriel Guist'Hau High School / Nantes
Lighting design and storyboarding
History and analysis of theatre play
- 2005 - 2006 **LITERARY HIGH SCHOOL DIPLOMA**
Saint Charles High School / Saint Brieuc
Music major - with honours

SKILLS

- Technical documentation
- Level layouts
- Implement gameplay events
- Rational game design
- Collaborate with all disciplines
- Good listener, open to criticism

COMPUTER SKILLS

- Office suite (Word, Excel, Powerpoint)
- Adobe suite (In Design, Illustrator)
- Git (GitKraken, GitHub)
- Unity : pro builder, C# scripting
- Unreal Engine : blockmesh, blueprint
- Radiant : level editor, doomsript

STUDENT PROJECT

- March 2019 **ARCHITECT - FINAL PROJECT FOR THE 1ST YEAR AT ENJMIN**
3 month team project (6 members)
Determined the vision and intentions of the team for the game
Design and documentation of the game mechanics
Level design : build the scenery, set up the assets' location and scripts
Technical storyboards of the game progression and the overall levels
Work with the UX/UI designer to create a clear UI for VR experience

FONDATION
HENRI
CARTIER-
BRESSON

IMMERSION

PROFESSIONAL EXPERIENCE

- 2011 - 2018 **SYDELA**
Project manager in lighting design / Nantes
Define lighting intentions by doing synthesized documentations
Performing photometric studies and 3D infographics
Presenting project with decisions makers
- 2009 - 2011 **SOCOLEC**
Assistant lighting designer / Rennes
Creating technical studies
Expanding customer base
- 2007 - 2009 **THEATER AND OPERA HOUSE**
Trainee in lighting technician / France
Driving Light production unit
Positioning of lights and gels

LANGUAGES

- French : native
- English : B2 level

HOBBIES

- Video games and board games
- Architecture & urbanism
- Trail runner
- Singer-songwriter (3 studio albums)
"Tout le monde en parle" playlist
Inrockuptible reviews